

# Getting Control of Your Life!

“Like a city whose walls are broken down is a man who lacks self-control.” *Proverbs 25:28*

## “Getting Control of Your Schedule”

Session Two - 7/8/04      Proverbs 25:28

Exasperation...stress...underachievement...burn-out...workaholism...

These are but a few of the epidemics spawned by schedules out of control. A malady easy to spot when it breeds in “the other guy,” uncontrolled schedule can root and blossom in your life before you know it. It makes perfect sense to keep your calendar under scrutiny and avoid any of the effects of a life gone wild. If your time is your most valuable asset, it makes the task of managing it your most pressing priority!

### A. Who is Out of Control?

People who:

- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

### B. Principles for Getting Control

1. Your schedule is your \_\_\_\_\_; how you invest it is your greatest decision.

- Your time should be \_\_\_\_\_, not

\_\_\_\_\_.  
*Proverbs 10:26*

- Your investment decisions warrant

\_\_\_\_\_.  
*Proverbs 15:22*

- Your investment capital will increase

\_\_\_\_\_.  
*Proverbs 9:10-11*

- Your payoff is assured if you \_\_\_\_\_.

*Proverbs 14:4*

2. Your time management is \_\_\_\_\_; nothing deserves more careful attention.

- Deliberate consideration should

\_\_\_\_\_.  
*Proverbs 14:8*

- Sincerity is no \_\_\_\_\_.

*Proverbs 14:15*

- Self-assurance is no \_\_\_\_\_.

*Proverbs 14:12*

3. Your control of your schedule \_\_\_\_\_; flexibility must be built into your planning.

- The future is outside \_\_\_\_\_.

*Proverbs 27:1*

- Someone else controls the \_\_\_\_\_.

*Proverbs 16:9*

- God alone is the final determiner of

\_\_\_\_\_.

*Proverbs 19:21*

- Wisdom suggests submission to the

\_\_\_\_\_.

*Proverbs 16:3*

### C. How do you know you are in control?

- You plan your investments \_\_\_\_\_.
- You balance your work \_\_\_\_\_.
- You protect your opportunities for \_\_\_\_\_.
- You welcome your \_\_\_\_\_.